

UNIVERSITAS NEGERI YOGYAKARTA

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Bachelor of Education in Mathematics

MODULE HANDBOOK

Module name:	Multimedia for Mathematics Learning					
Module level, if applicable:	Undergraduate					
Code:	PMA6210					
Sub-heading,if applicable:	-					
Classes, if applicable:	-					
Semester:	5 th					
Module coordinator:	Nur Hadi W., M.Eng					
Lecturer(s):	Nur Hadi W., M.Eng					
Language:	Bahasa Indonesia					
Classification within the	Compulsory Course					
curriculum:						
Teaching format / class	100 minutes lectures and 120 minutes structured activities per					
hours per week during the	week.					
semester:						
Workload:	Total workload is 90,67 hours per semester which consists of					
	100 minutes lectures, 120 minutes structured activities, and					
	120 minutes self-study per week for 16 weeks.					
Credit points:	2					
Prerequisites course(s):	Algorithm and Programming (MAT6310)					
Course Outcomes	After taking this course, students have ability to					
	CO1. Demonstrate collaborative attitude and independence in					
	carrying out individual tasks and group assignments					
	CO2. Understand definition of multimedia and multimedia					
	developer					
	CO3. Understand the type of text, use text and Typhography					
	techniques					

	CO4. Understand how to use any type of image and image						
	software						
	CO5. Know the types of audio video file and use audio video						
	editing software						
	CO6. Understand and apply the concept of color theory						
	CO7. Make the learning media story board						
	CO8. Develop interactive learning media						
Content:	This course provides the basis knowledge of visual communication design for the design and development of mathematics multimedia-interactive-based learning. This include computer and mobile devices with software. Topics in this course are components of visual communication design, introduction of software development, and working system of computer and mobile devices						
	Attitude assessment is carried out at each meeting b observation and / or self-assessment techniques using the assumption that basically every student has a good attitude The student is given a value of very good or not good attitude if they show it significantly compared to other students in general. The result of attitude assessment is not a componer of the final grades, but as one of the requirements to pass the course. Students will pass from this course if at least have a good attitude. The final mark will be weight as follow:						
Study/exam achievements:	No	СО	Assessment Object	Assessment Technique	Weight		
	1	CO2	Presentation	Observation	10%		
	2	CO3	a. Individual	Written test	10%		
		CO4	assigment		15%		
		CO5 CO6	c. Mid exam		25%		
	3	C07	Presentation and	Observation	40%		
		CO8	website project				
		I	1	Total	100%		

Forms of media:	Board, LCD Projector, Laptop/Computer						
	1. Iwan Binanto.2010. Multimedia Digital-Dasar Teori dan						
	Pengembangannya. Andi Offset.Yogyakarta						
	2. Russel Chun. 2010. Adobe Flash Profesional CS5-						
	Classroom in A Book. Adobe Systems Incorporated and its						
	licensors. California USA						
	3. Nur Hadi W. 2014.Handout Komputer Multimedia.UNY.						
Literature:	Yogyakarta						
	4. Jeff Carlson, Toby Malina, Glenn Fleishman. 1999. Web s						
	graphics: Typography. Massachusetts : Rockport						
	Publisher Inc.						
	5. Jan-Peter Homann (2008)Digital Color Management						
	Principles and Strategies for the Standardized Print						
Production, Springer-Verlag Berlin Heidelberg							

PLO and CO mapping

	PLO1	PLO2	PLO3	PLO4	PLO5	PLO6	PLO7	PLO8	PLO9	PLO10	PLO11	PLO12
CO1		✓										
CO2				✓								
CO3				✓								
CO4				✓								
CO5				✓								
CO6				✓								
C07					✓							
CO8										✓		